Improving Engagement Tools to Enable Advocacy in Public Sector Activities

Design Principle & Practices 03.03.2022

Ros Galabo

Postdoctoral Research Associate
ImaginationLancaster - Lancaster University
Beyond Imagination - Community & Public Sector





Imagination Lancaster

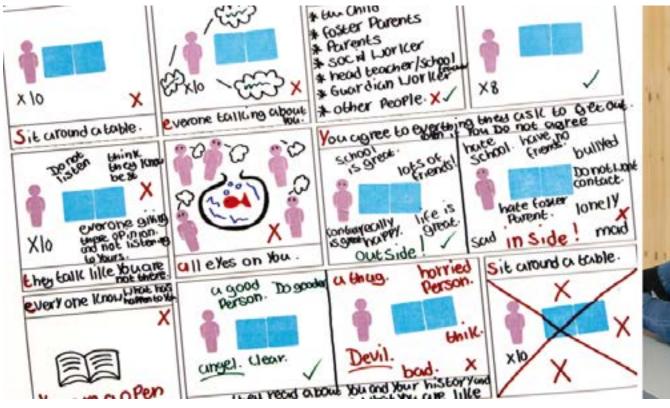
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Creative Engagement Tools

Creative engagement (CE) involves enabling an expressive dialogue often between communities and public bodies using creative acts (e.g. film, photography and storytelling). CE are often supported by tools to enhance the creative abilities of those involved in engagement activities







Background

- Designing tools for a specific project that envisions the use before use has been criticised in the participatory design/co-design literature as stakeholders and potential users will appropriate tools in unpredictable ways.
- There is a need to tailor tools for specific contexts to accommodate the skills and practices of creative engagement professionals and the contexts in which they work.
- In this paper we describe research where we work with creative engagement professionals to conceive and test a framework aimed at improving the tools that enable advocacy in Public Sector Activities.

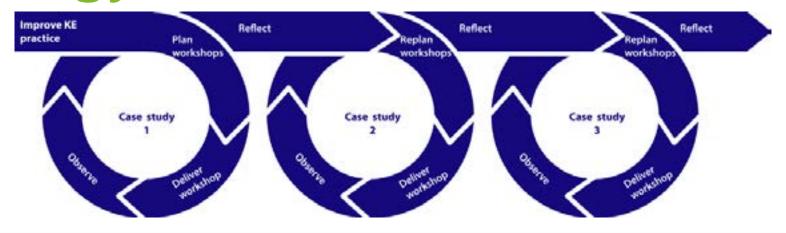
Dimensions	INSTRUCTION	FUNCTIONALITY	FLEXIBILITY
PLANNING			
Design			
ENABLING			
Facilitation			
DOING			
Application			

Dimensions	INSTRUCTION	FUNCTIONALITY	FLEXIBILITY
PLANNING	Design + Instruction	Design +	Design + Flexibility
Design		Functionality	
ENABLING	Facilitation +	Facilitation +	Facilitation +
Facilitation	Instruction	Functionality	Flexibility
DOING	Application +	Application +	Application +
Application	Instruction	Functionality	Flexibility

Dimensions	INSTRUCTION	FUNCTIONALITY	FLEXIBILITY
PLANNING	Design + Instruction	Design +	Design + Flexibility
Design		Functionality	
ENABLING	Facilitation +	Facilitation +	Facilitation +
Facilitation	Instruction	Functionality	Flexibility
DOING	Application +	Application +	Application +
Application	Instruction	Functionality	Flexibility

INSTRUCTION	FUNCTIONALITY	FLEXIBILITY
Challenge / Briefing	Interaction models	(Build) Resilience
Facilitator notes	Resources produced	(Encourage)
	by facilitators	Facilitator response
Example or use	Design of material	(Enable) Contrary activity
	Challenge / Briefing Facilitator notes Example or use	Challenge / Briefing Interaction models Resources produced by facilitators Example or use Design of material

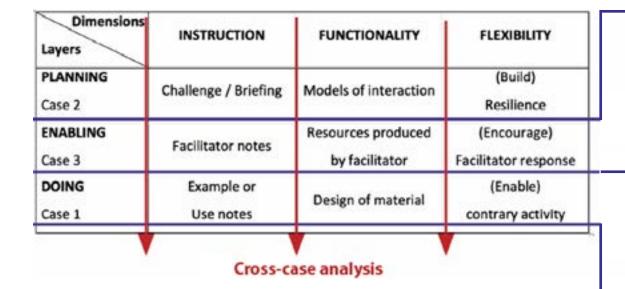
Methodology



Action	Action researcher's Enquiry	Participants' Practice	
sequence	PD (Action) and case study (research)	Future workshop + Bricolage	
	(Theoretical frameworks)	(Co-designing improvements of tools)	
Plan	Planning, preparing and collecting evidence through improvement workshops to understand the practice	Planning. preparing, identifying issues in the tools to change their practices	
Action	Evidence gathering Delivery of improvement workshops within the context of practice	co-designing ideas for the improvement of tools	
Observe	Evidence analysis the changes in theory and practice	the improvement proposals	
Reflect on	The action research findings	The proposals that will result in improvements in their practice	



Case studies

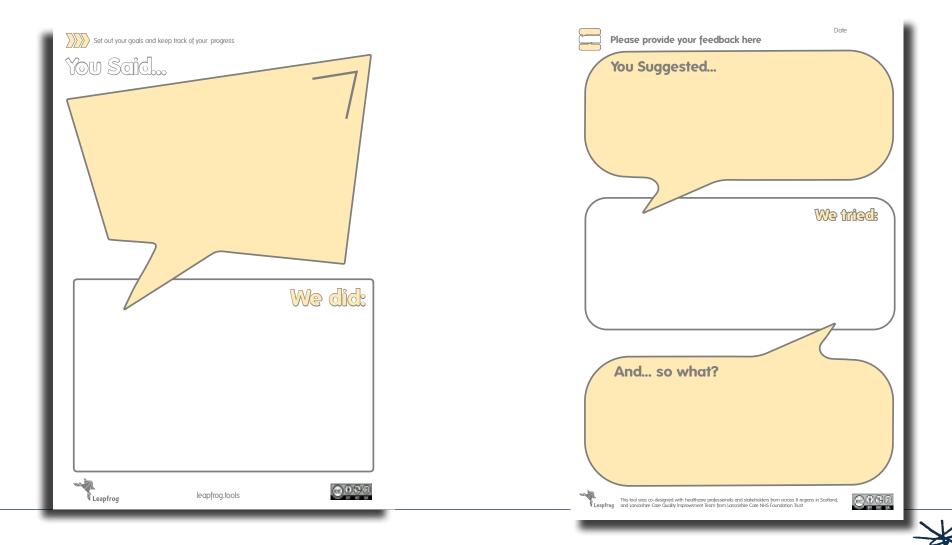








Project results: Outputs



Project results: Outcomes

Participants learnt how to adapt and improve tools used for enabling advocacy in their engagement practice

- 'Some people feel like [tools] quite rigid, and like obviously the more people understand how to use the tool, and all the different aspects like the more you get out of this at the first place, sitting down at the en¬d of task 3, I understand that if I'm working to figure task 1.' (Case 1 participant)
- 'It was also good to think how we can be more inventive in getting our own voices heard in the Integrated Care Communities when we are competing for time and funding for our services.' (Case 2 participant)
- 'From the workshop we've done today, it shows how adaptable you can use them [tools], with ideals for people on their own field, and how you could adapt it.' (Case 3 participant)

Conclusion



- Insights on the improvement process and how the propositions play out in practice to improve CE tools
- Diffferent types of participants and tools might affect the improvement process
- Simple tools can enable CE practitioners to generate good suggestions that lead to the improvement of tools, whereas complex tools can hinder the tool improvement
- Participants with less tool experience provide fewer improvement suggestions, but they can still contribute with good suggestions whilst learning through the process
- Workshop outcomes suggest participants have developed capabilities to develop their practices through the improvement of tools.



Thank You! Any Questions?

imagination.lancaster.ac.uk

Ros Galabo Research Associate

r.galabo@lancaster.ac.uk

